Learning-Augmented Algorithms for Sustainable Systems Adam Wierman, Caltech



Al can potentially give us more resilient, sustainable, and autonomous energy systems...

Are Al tools ready?









Most algorithms are benchmarked on toy



Most algorithms are benchmarked on toy environments

Energy systems must deal with

- physical constraints
- distribution shifts
- distributed, multi-agent control

Introducing Caltech/UCSD SustainGym

Five environments (so far):

- 1. Adaptive EV charging (local and multi-location)
- 2. Grid-scale battery storage management for price arbitrage
- 3. Data center dynamic capacity management (VCCs, local and global)
- 4. Cogeneration management of a plant producing steam and electricity
- 5. Smart building management to meet temperature requirements

Caltech/UCSD Collaboration led by Christopher Yeh with co-authors: Victor Li, Rajeev Datta, Julio Arroyo, Nicolas Christianson, Chi Zhang, Yize Chen, Mohammad Hosseini, Azarang Golmohammadi, Yuanyuan Shi, Yisong Yue

Introducing Caltech/UCSD SustainGym

Environments feature

- Focus on marginal carbon emissions (uses other Umass work)
- Real-world data and distribution shifts (from Google/etc.)
- Distribution shifts in demand & environmental parameters
- Physical constraints
- Mix of discrete and continuous actions
- Multi-agent settings

Introducing Caltech/UCSD SustainGym



An example: Carbon-first Cloud





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BLOG POST RESEARCH

DeepMind AI Reduces Google Data Centre Cooling Bill by 40%

rom smartphone assistants to image recognition and translation, machine learning already helps us in our veryday lives. But it can also help us to tackle some of the world's most challenging physical problems uch as energy consumption. Large-scale commercial and industrial systems like data centres consume a ot of energy, and while much has been done to stem the growth of energy use, there remains a lot more to o given the world's increasing need for computing power.

educing energy usage has been a major focus for us over the past 10 years: we have built our own superfficient servers at Google, invented more efficient ways to cool our data centres and invested heavily in reen energy sources, with the goal of being powered 100 percent by renewable energy. Compared to five ears ago, we now get around 3.5 times the computing power out of the same amount of energy, and we ontinue to make many improvements each year.

But ML/AI tools are not in use in practice... Can't afford to "fail at scale"





An example: Co-generation scheduling for the





Example: Co-generation plant (steam+electricity) with co-located wind generation











Goal 1: Consistency

(Nearly) Match the performance of the untrusted expert (AI tool), when it does well. $Cost(Alg) \le (1 + \delta)Cost(Untrusted)$

Goal 2: Robustness

Always ensure a worst-case performance guarantee. $Cost(Alg) \le \gamma_{Alg} Cost(Opt)$, where γ_{Alg} is "close to" $\gamma_{trusted}$

Goal 3: Smoothness

Trade off between robustness and consistency smoothly in prediction error.

Goal 4: Frugality / Succinctness

Use only as much advice as necessary to be robust and consistent.

Skip for today

The study of learning augmented algorithms with <u>untrusted advice</u> is exploding

Introduced by [Lykouris & Vassilvitskii, 2018] in the context of online caching

Since then, applied in a wide variety of settings:

- ski rental [Purohit et al 18] [Angelopoulos et al 19] [Bamas et al 20] [Wei & Zhang 20], ...
- bloom filters [Mitzenmacher 18]
- online set cover [Bamas et al 20]
- online matching [Antoniadis et al 20]
- metrical task systems [Antoniadis et al 20]
- Scheduling [Scully et al 22]

- data center capacity [Rutten & Mukherjee 21]
- demand response [Lee et al 21]
- online optimization [Christianson et al 21]
- online conversion problems [Sun et al 21]
- convex body chasing [Christianson et al 21]
- linear quadratic control [Li et al 21]
- Online knapsack [Sun et al 22]

Bibliography of 130+ papers at https://algorithms-with-predictions.github.io/

<u>This talk:</u> Algorithm design & fundamental limits on the use of learning-augmented algorithms.

<u>Running Example</u>: Convex Body Chasing











Convex body chasing has a long history & many applications

Reductions to online convex optimization and online control. Applications to data centers, video streaming, drone trajectory tracking, "learning to control" and "safe control", among others.

Exciting algorithmic progress in recent years [Antoniadis et al 16], [Bansal et al 20], [Bubeck et al 19], [Sellke 20], [Argue 20], [Bubeck et al 20], [Argue 21], ...

Theorem [Bubeck et al 20]. Moving to the Steiner point of the body each round obtains an $O(\min(d, \sqrt{d \log(T)}))$ -competitive ratio, and any online algorithms is $\Omega(\sqrt{d})$.

— dimension of action space

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Choices of algorithm are quite conservative. Advice can help.








But the advice could have been bad...



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When should an algorithm "switch" between the trusted/untrusted advice? How much "memory" is needed to decide between trusted/untrusted advice?

Attempt 1: A switching algorithm

Follow the <u>untrusted</u> advice until total distance traveled is *r*.
Follow the <u>trusted</u> advice until total distance traveled is *r*.

3. Set $r \leftarrow 2r$ Treats advice as black boxes.

Attempt 1: A switching algorithm

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Set *r* ← 2*r* and repeat.

Optimize to bias toward consistency

<u>Theorem.</u> For nested convex body chasing, the switching algorithm is $(1 + \delta)$ -consistent & $O(dD/\delta)$ -robust.

diameter of action space -



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"Best of both worlds": Black-box AI/ML imbued with robustness guarantee. Constant factor loss in robustness yields near-optimal consistency.



<u>Theorem.</u> For general convex body chasing, any switching algorithm that is robust must be at least 3-consistent.

<u>Theorem.</u> For general convex body chasing, any memoryless algorithm that is robust cannot have non-trivial consistency.



 Consistency better than if advice had been ignored

Apply multiplicative weights a la [Blum & Burch 2000]



 $\begin{array}{l} \underline{\text{Multiplicative Weights [Blum \& Burch 2000]}}\\ \text{Update weights for each expert}\\ w_{ALG_i}^{t+1} = w_{ALG_i}^t \cdot (1-\beta)^{Cost_{t,t}(ALG_i)/D}\\ \text{Update probability of following each expert}\\ p_i^{t+1} = {}^{W_{ALG_i}}/_{\sum w_{ALG_i}}\\ \text{Switch to other expert with probability proportional to}\\ \text{mass transferred from } p_{ALG_i}^t \text{ to } p_{ALG_i}^{t+1} \end{array}$

Apply multiplicative weights a la [Blum & Burch 2000]



 Aggregate prediction quality of untrusted advice

Apply multiplicative weights a la [Blum & Burch 2000]



Multiplicative Weights has been used to incorporate untrusted advice broadly. (This result extends to metrical task systems, MTS.)

Apply multiplicative weights a la [Blum & Burch 2000]



Adaptively choose a convex combination of the two advice points.



Adaptively choose a convex combination of the two advice points.



 $\begin{array}{l} \underline{Bicompetitive Line Chasing} \\ \text{If } Cost_{0,t}(x) > \delta \cdot Cost_{0,t}(\hat{x}) \\ \text{ then follow } \hat{x}_{t+1} \\ \\ \text{Else, take a greedy step from } \hat{x}_{t+1} \text{ toward } x_{t+1} \\ \text{ with a series of radial projections depending on } \\ Cost_{t,t}(\hat{x}) \text{ and } dist(\hat{x}_t, x_t). \end{array}$

Adaptively choose a convex combination of the two advice points.

<u>Theorem.</u> For general convex body chasing, the interpolation algorithm is $(\sqrt{2} + \delta)$ -consistent & $O(d/\delta^2)$ -robust.

Dependence on the diameter **D** is gone!



Adaptively choose a convex combination of the two advice points.



<u>Theorem.</u> For general convex body chasing, given a C-competitive algorithm, any $(1 + \delta)$ -consistent algorithm is $2^{\Omega(1/\delta)}C$ -robust.



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Key Property: $Cost_{0,t+1}(\hat{x}) = dist(\hat{x}_{t+1}, x_{t+1})$ (Note: *L*1 distance, not Euclidean distance.)

<u>Theorem.</u> For general convex body chasing, given a C-competitive algorithm, any $(1 + \delta)$ -consistent algorithm is $2^{\Omega(1/\delta)}C$ -robust.



1. Any consistent algorithm must start following \hat{x}_t . 2. No algorithm can move more than $\delta/2$ probability to x_t in any round.

So, at $T = 1/\delta$, only ½ probability can be on x_T , which means the total cost is at least $2^T = 2^{1/\delta}$.



<u>Theorem.</u> For general convex body chasing, DART is $(1 + \delta)$ -consistent and $2^{O(1/\delta)}O(n)$ -robust.



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<u>Theorem.</u> For convex body chasing with bounded diameter DART is $(1 + \delta)$ -consistent and $O(1/\delta)$ -robust with an additive $O(D/\delta)$.

<u>Theorem.</u> For metrical task systems DART is $(1 + \delta)$ -consistent and $2^{O(1/\delta)}O(\log^2 n)$ -robust.

<u>Theorem.</u> For k-server, DART is $(1 + \delta)$ -consistent and $O(k/\delta)$ -robust.

<u>Theorem.</u> For k-function chasing in \mathbb{R} , DART is $(1 + \delta)$ -consistent and $O(k/\delta)$ -robust.

<u>Theorem.</u> For general convex body chasing, DART is $(1 + \delta)$ -consistent and $2^{O(1/\delta)}O(n)$ -robust.

Matches state of the art	<u>Theorem.</u> For convex body chasing with bounded diameter DART is $(1 + \delta)$ -consistent and $O(1/\delta)$ -robust with an additive $O(D/\delta)$.
1 st w/o <i>D</i> dependence	<u>Theorem.</u> For metrical task systems DART is $(1 + \delta)$ -consistent and $2^{O(1/\delta)}O(\log^2 n)$ -robust.
Prior: $O(1/\delta^{k-1})$	Theorem. For k-server, DART is $(1 + \delta)$ -consistent and $O(k/\delta)$ -robust.
1 st w/o <i>D</i> dependence	<u>Theorem.</u> For k-function chasing in \mathbb{R} , DART is $(1 + \delta)$ -consistent and $O(k/\delta)$ -robust.

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<u>Running Example</u>: Convex Body Chasing

<u>Applications:</u> Carbon-aware data centers, co-generation scheduling, voltage control, drone trajectory tracking, ...









What if there are multiple untrusted/trusted advisors? What if you're not sure which is the trusted advisor?





What if the model needs to be learned?



A teaser: Online voltage control with unknown grid topology



A teaser: Online voltage control with unknown grid topology












Holds even in networked systems with communication delay, adversarial disturbances, time varying models, and distributed agents!

<u>Theorem (informal)</u>: Under suitable assumptions, Consistent Model Chasing (CMC) guarantees stability of an unknown dynamical system on a single trajectory with a finite mistake bound.

First single trajectory stabilization of an unknown adversarial system.

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Case studies done using SustainGym

https://chrisyeh96.github.io/sustaingym/

